

ANJANY PANDEY

Front-end Developer

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EDUCATION

Bachelor of Computer Application (BCA)

2023 - 2026

Vivekananda Institute of Professional Studies – Technical Campus
CGPA : 8.5

XII, Senior Secondary Certification

2022 - 2023

Sarvodhya Vidhyalya Sr. Sec. Co-ed
Percentage : 81%

X, Secondary Certification

2020 - 2021

New Bal Bharti Public School
Percentage : 70%

PROJECTS

SHORTIFY URL SHORTENER | [Link](#)

- Technologies Used: React.js, CSS, TinyURL API.
- Developed a URL shortening application that allows users to easily convert long URLs into shorter versions.
- Integrated the TinyURL API for reliable and efficient URL shortening.
- Implemented a responsive and intuitive user interface using React.js and CSS.
- Ensured high performance and cross-browser compatibility by following best practices in web development.

BLOGWORLD.COM – DYNAMIC BLOG WEBSITE | [Link](#)

- Technologies Used: PHP, MySQL, CSS.
- Developed a dynamic blog platform where users can register, log in, and create their own blogs.
- Implemented features for users to upvote, downvote, and comment on blog posts, enhancing user interaction.
- Designed a responsive layout using CSS to ensure the website is accessible and user-friendly across all devices.
- Integrated an admin panel allowing admins to log in, edit, and delete blogs, ensuring content management and site moderation.
- Utilized MySQL for robust data storage and management, handling user accounts, blog content, and interactions efficiently.
- Focused on delivering a secure and scalable platform with user authentication and role-based access control for admins.

ROCK PAPER SCISSORS GAME | [Link](#)

- Technologies Used: HTML, CSS, JavaScript.
- Developed a classic Rock Paper Scissors game with a Player vs. Computer mode, providing interactive gameplay.
- Implemented a dynamic dashboard that displays the winner of each round and updates the scores of both the player and the computer in real-time.
- Designed a responsive interface using CSS to ensure optimal gameplay experience across various devices.
- Utilized JavaScript for game logic, including random computer choice generation and determining the winner based on player input.

SKILLS

Programming Languages : C++ , C, Python

Development Skills : HTML, CSS, JavaScript , PHP, MYSQL

Libraries/ Frameworks : React JS, Bootstrap

Tools & Platforms : Git, GitHub, Figma, VS Code